Deep Learning for Language Modeling Hung-yi Lee

### Language model

#### Speech Recognition



$$\begin{split} \widetilde{W} &= \arg \max_{W} P(W|X) & P(X|W): \\ &= \arg \max_{W} \frac{P(X|W)P(W)}{P(X)} & \text{Acoustic Model} \\ &= \arg \max_{W} P(X|W)P(W) & P(W): \\ &= \arg \max_{W} P(X|W)P(W) & \text{Language Model} \end{split}$$

## Language model

- Language model: Estimated the probability of word sequence
  - Word sequence: w<sub>1</sub>, w<sub>2</sub>, w<sub>3</sub>, ...., w<sub>n</sub>
  - P(w<sub>1</sub>, w<sub>2</sub>, w<sub>3</sub>, ...., w<sub>n</sub>)
- Useful in speech recognition
  - Different word sequence can have the same pronunciation



recognize speech or

wreck a nice beach

If P(recognize speech) >P(wreck a nice beach) Output = "recognize speech"

# Language model

P("wreck a nice beach") =P(wreck|START)P(a|wreck) P(nice|a)P(beach|nice)

- How to estimate  $P(w_1, w_2, w_3, ..., w_n)$
- Collect a large amount of text data as training data
  - However, the word sequence w<sub>1</sub>, w<sub>2</sub>, ...., w<sub>n</sub> may not appear in the training data
- N-gram language model:  $P(w_1, w_2, w_3, ..., w_n) =$  $P(w_1 | START)P(w_2 | w_1) \dots P(w_n | w_{n-1})$
- Estimate P(beach|nice) from training data

 $P(\text{beach}|\text{nice}) = \frac{C(nice \ beach)}{C(nice)}$ 

Count of "nice beach" in the training data

Count of "nice" in the training data

# Language model - Smoothing

- Training data:
  - The dog ran .....
  - The cat jumped .....

This is called **language model smoothing**.

 P(jumped | dog) = 0.0001 Give so

 P(ran | cat) = 0.0001 probab

Give some small probability

- The probability is not accurate.
- The phenomenon happens because we cannot collect all the possible text in the world as training data.

## Neural-network based LM

P("wreck a nice beach")
=P(wreck|START)P(a|wreck)P(nice|a)P(beach|nice)
P(b|a): not from counting, using NN to predict the next word.





## RNN-based LM



People also used Deep RNN or LSTM



 $W = "w_1 w_2 w_3" \quad C(w_i): \text{ class of word } w_i$   $P(W) = P(w_1 | \text{ START}) P(w_2 | w_1) P(w_3 | w_2)$   $P(W) = P(C(w_1) | \text{ START}) P(C(w_2) | C(w_1)) P(C(w_3) | C(w_2))$   $X P(w_1 | C(w_1)) P(w_2 | C(w_2)) P(w_3 | C(w_3))$ 



W = "the dog ran" F A V

P(W) = P(F|START) P(A|F) P(V|A)X P(the|F) P(dog|A) P(ran|V)

P(class i | class j) and P(word w| class i) are estimated from training data.

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#### Training data





The hidden layer of the related words are close.



If P(jump|dog) is large, then P(jump|cat) increase accordingly. (even there is not "... cat jump ..." in the data)

Smoothing is automatically done.

Like class-based LM



## Large Output Layer .....

- Factorization of the Output Layer
  - Ref: Mikolov Tomáš: Statistical Language Models based on Neural Networks. PhD thesis, Brno University of Technology, 2012. (chapter 3.4.2)
- Noise Contrastive Estimation (NCE)
  - Ref: Ref: X. Chen, X. Liu, M. J. F. Gales and P. C. Woodland, "Recurrent neural network language model training with noise contrastive estimation for speech recognition," ICASSP, 2015
- More ways to deal with the large output layer
  - Hinton's course on Coursera: Ways to Deal with the Large Number of Possible Outputs
  - https://www.youtube.com/watch?v=vLmgSo9LVMk

Appendix Some ways to deal with the large output layer

## Large Output Layer

#### Normal Training



# Large Output Layer – Noise Contrastive Estimation (NCE)



#### Large Output Layer - Factorization



Word	Class
А	1
В	1
С	1
D	2
Е	2

 $P(A) = P_w(A) \times P_c(1)$ .....  $P(D) = P_w(D) \times P_c(2)$ 

.....

**Output Layer** 

#### Large Output Layer - Factorization



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#### Large Output Layer - Factorization



### Sentence Completion Task

 https://docs.google.com/presentation/d/1K3nMJsC zbdNTvp3GslgX59-drtVYJ558Lya2DXOeqeU/edit